



Men's League

2020 Information & Overview

General: Three Crowns Men's League is a weekly 9-hole evening event that pairs 4-player teams in an individual match play format where points are earned and accumulated throughout the season. League play will commence on either the F9 holes (1-9) or B9 holes (10-18) and will generally alternate week to week. The 9-holes being played will be blocked from all other play during league time. Men's League is scheduled for Thursdays each week but may also include a few Tuesdays to round out the necessary number of weeks to insure all teams are scheduled to play one another (the number of Tuesdays to be played is completely dependent on the total number of teams in the league).

Teams: Each team requires a minimum of 4 players – all with a current USGA Handicap. Players who do not possess or choose not to enlist in a USGA handicap will play to a zero handicap. Specific to this league, players will be limited to a maximum 9-hole handicap of 12. A player whose 9-hole USGA handicap is greater than 12 will compete with the maximum allowable handicap of 12.

Substitutes: In the event a team member is not able to play on any given event day, the team is permitted to substitute a player in their place. Teams are allowed up to 3 substitutes on any given regular season match however, is only allowed a maximum of 1 substitute during playoff matches.

Players Who are Late and/or No Shows: If a player does not arrive to their assigned starting hole by the designated start time, the opponent will play the hole against a phantom score on each hole who will score a bogey. The opponent will receive their full allocation of handicap strokes (up to the maximum of 12).

Bye Matches: In the event the league has an odd number of teams in the field there will be a team added to the field referred to as the "BYE Team". When opposing teams are paired against the BYE Team, each player will play a match against a phantom score of bogey on each hole. Playing opponents will receive their full allocation of handicap strokes (up to the maximum of 12 strokes).

Pairings: In advance of the season start, a complete schedule of team matches will be posted along with the date of each match. Each week, teams will declare their A-player, B-player, C-player and D-player based on their 9-hole handicaps (A Player=lowest handicap on the team, D Player= the highest handicap on the team). Team matches will always consist of Player A vs Player A from opposing teams, Player B vs Player B from opposing teams, etc... Furthermore, player partners will vary week to week to encourage a variety of playing groups and social comradery:

- Week 1 Pairings: Players A & B play together and Players C & D play together,
- Week 2 pairings: Players A & C play together and Players B & D play together,
- Week 3 pairings: Players A & D play together and Players B & C play together.

Format & Scoring: 9-Hole Individual Stroke Play (Net)

In each match, whereby the A Player on Team 1 is playing a match against the A Player on Team 2:

- Each player will play their own ball from tee-off until the ball is holed.
- Based on any handicap strokes that may be allocated, determine the adjusted net score and award match points (per hole) as follows:
 - 1 Point for a Win
 - ½ Point for a Tie
- Following the completion of all 9-holes – Total all points earned for each player in the match.

- The player with the most points in the match will earn 1 additional point for winning the match.
- If the players total points reflect a tie (4 ½ to 4 ½), each player will earn an additional ½ point.
- At the conclusion of the match there should be a total of 10 points awarded.

Tees: Ladies shall play from the RED tee markers.

Men shall play from the GOLD tee markers.

EXCEPTION: In the event that a player's age and 9-hole handicap total 80 or more, the player may elect to play from the WHITE tees. NOTE: This provision is provided as an option but once a player elects to accept the invitation to play from the WHITE tees, he shall not be allowed to change from week to week.

Allocation of Handicap Strokes: Prior to the start of each match, players will consult the current handicap lists (provided). Please do not assume to know your handicap as the new "World Handicap System" requires all USGA handicaps to be updated daily. Matches should follow the steps below for handicapping each match:

- Confirm the 9-hole handicap for both players in the match.
 - In the case that opponents are playing from separate tees (Red, White, Gold) the following additional adjustments will be necessary:
 - F9 – Gold tee vs White Tee: Add 1 handicap stroke to the Gold Tee Player.
 - F9 – Gold tee vs Red Tee: Add 1 handicap stroke to the Gold Tee Player.
 - F9 – White tee vs Red Tee: No adjustment
 - B9 – Gold tee vs White Tee: Add 2 handicap strokes to the Gold Tee Player.
 - B9 – Gold tee vs Red Tee: Add 1 handicap stroke to the Gold Tee Player.
 - B9 – White tee vs Red Tee: No adjustment

- Compute the difference between the two handicaps.

Example:

 - Player 1 has a 9-hole handicap of **4**
 - Player 2 has a 9-hole handicap of **7**
 - Player 1 is awarded **Zero** strokes and Player 2 is awarded **3** strokes.
- Award stroke(s) to the one player with the highest handicap in the match.
- Handicap strokes will be assigned to holes specific to the hole-by-hole rating.

Rules: All play will be governed by The Rules of Golf (Individual Match Play) with the following additions and clarifications:

- The ball shall be played “As It Lies” unless otherwise announced.
- An opponent player may concede a shot, a hole or the match at any time to his/her playing opponent.
- In the event there is a question or unsettled rules issue on any hole, players shall inform their playing opponent that they wish to seek a ruling before beginning play on the next hole or in the event of the final hole – before leaving the putting green. In addition, and if warranted by the player, a second ball shall be played.

Schedule: All players shall check-in prior to play with the golf pro shop. Carts will leave the staging area at 5:10 pm and play shall begin at 5:15 pm.

- Thursday, May 28th: Pre-Season Opening Team Scramble
- Thursday, June 4th: League Play Opening Night
- Thursday, August 13th: Schedule of Season Matches Conclude
- Tuesday, August 18th: Playoffs – Quarter Finals (Top 8 Teams based on Total Points)
- Thursday, August 20th: Playoffs – Semi Finals
- Thursday, August 25th: Playoffs – Finals

League Entry Fees: \$400.00 per team due in full at sign-up.

Weekly Play Fees: All players must check-in to the Golf Pro Shop prior to play with the following fees due at check-in:

- Public Non-Member Fee: \$30.00 per player
- Three Crowns Card Holder: \$30.00 per player
- Season Pass Holders: \$ 0.00 per holder
(Corporate, Ultimate, Season and T-T-S Pass)

Optional Deuce Pot: The “Deuce Pot” provides a cash-in/cash-out payout for all untied scores of “2” on any hole for each playday. Participants must register in the golf pro shop and provide their \$2 cash entry each week. Payouts will follow the examples below:

- Those players who do not participate in the buy-in prior to play will not be eligible for deuce pot payouts.
- If there are two deuces recorded by participants on hole #6 and one deuce on hole #8, then only the deuce on hole #8 will be paid by the pot.
- If there is one deuce on hole #1, one deuce on hole # 4 and one deuce on hole #8, then all 3 deuces will be paid. The current pot will be divided by 3 and paid out accordingly.
- If there are no deuces in week 1, the pot carries over to week 2. The pot will continue to carry over week to week until a qualifying deuce is recorded.
- In order to win a deuce pot with carry over weeks, the player must pay into all weeks.
Example: If a player does not contribute to the deuce pot on week #1 and the pot carries over to week #2, the player must contribute \$2 for week 1 and \$2 for week 2 in order to be eligible for the carry over prize fund.

League Payouts: All League Entry Fees collected will be paid out in full by way of Three Crowns Gift Cards. Team Payouts will be available for both weekly performance and End of Season performance by the following outlines:

- Weekly Team Payouts (representing approximately 50% of Total Team Entry Fees)
 - Will award teams 1st, 2nd and 3rd Place weekly team totals (ties will be split)
 - Breakdown: 1st (60% of weekly pot), 2nd (30% of weekly pot) and 3rd (20% of weekly pot).
- End of Season Team Payouts (representing approximately 50% of Total Team Entry Fees)
 - Will award teams 1st, 2nd, 3rd and 4th Place as determined by League Playoffs.

Weekly payouts will be combined with End of Season payouts and distributed immediately following the End of Season Playoff Finals. All League Entry Fees collected will be paid out in full by way of Three Crowns Gift Cards.

Sign-ups: Will be taken with the completion of the League Team Sign-up Form along with payment beginning April 1st.

2020 Men's Thursday League

Entry Form and Information: Teams will be accepted for entry when all form information listed is complete and the team entry fee of \$400 has been provided. A maximum of 16 teams will be accepted with priority given to returning 2019 teams (minimum of 3 returning team members) until May 10th. After May 10th, team entries will be accepted on a first come, first serve basis.

Player #1

First and Last Name	Email	Best Phone
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Player #2

First and Last Name	Email	Best Phone
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Player #3

First and Last Name	Email	Best Phone
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Player #4

First and Last Name	Email	Best Phone
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TEAM NAME:

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